Collin Handel

Francisco Santillana

Aaron Miller

David Harris

Tyler Bia

Interim Group 4 Analysis

Group 4 has worked together as a team to produce a complete game within a 2-week time span. All of the team members had an equal part of creating and implementing a portion of the game that covered various sections which included but not limited to, the transaction system in the store, fighting mechanics, object management, and handling user input in the menus.